Kim McMahon
VISUAL DEVELOPMENT/BACKGROUND ARTIST

🌐 kimmcmahonportfolio.com 📷 @kim.mcmahon in linkedin.com/in/kim-mcmahon-246108181

📞 213-693- 0409 ✉ kimmcmahon@alum.calarts.edu 📍 Los Angeles, CA

EXPERIENCE

Freelance Layout Artist | (July 2020 - August 2020)
Netflix Animation Studios
- *Background Line Work for Storybots*

Freelance Visual Development Artist | (June 2021 - July 2021)
Hornet
- *Designs and Paintings for a Pitch for a Feature length Christmas Movie*

Freelance Visual Development Artist | (April 2022 - June 2022)
Warner Bros Animation
- *Designs, Color Keys and Paintings for a 3D TV Show Pitch*

Visual Development Intern | (April 2022 - September 2022)
ThatGameCompany
- *Environment and Lighting Design for the Aorora Season in the game Sky - Children of the Light*
- *Designed and painted the Map for Sky - Children of the Light*

Lead Visual Development Artist | (October 2022 - May 2023)
G2 Animation
- *Background and Color Script Painting, Environment and Prop Designer, auch as Texture and Lighting Paint Overs of 3D Props, Characters and Environments for an unannounced 3D show pitch in collaboration with a Nigerian Animation Studio*

EDUCATION

Bachelor of Fine Arts | (September 2017 - May 2022)
California Institute of the Arts
- *Completed 4 years at the CalArts Character Animation Program (with one Gap yYear during Covid)*
- *Completed 3 animated Student Films, one of them was selected and screened at the Academy Museum at the CalArts Producers Show 2022*

SKILLS

Layout and Background Painting
Environment Design
Prop Design
Color Script Painting
Texture and Lighting Paint Overs
Costume Design
Digital and Watercolor Painting

Photoshop
ProCreate
TVPaint
Watercolors and traditional mediums